

OBJECT ORIENTED FRAMEWORK MECHANISM AND METHOD FOR VIRTUAL  
DYNAMIC CLONING OF COMPUTER SYSTEMS IN A NETWORK

Branson et al.

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1/6

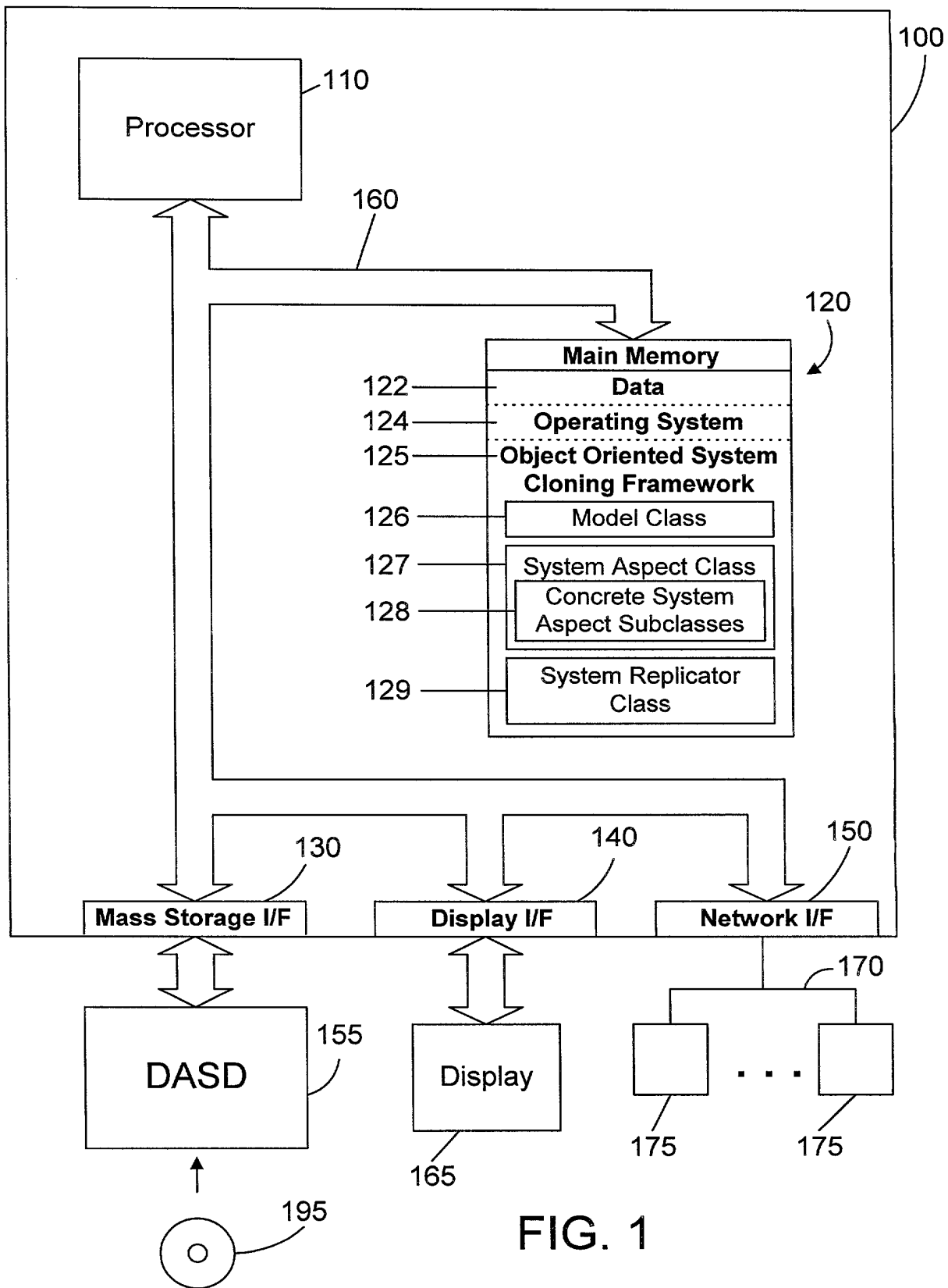


FIG. 1

2/6

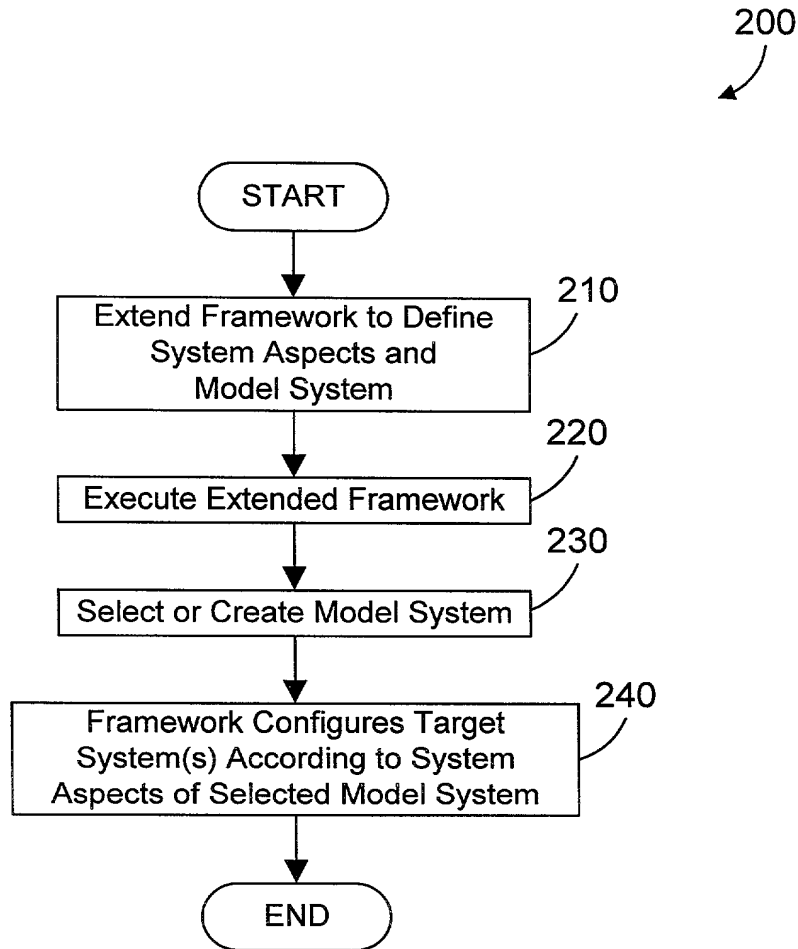


FIG. 2

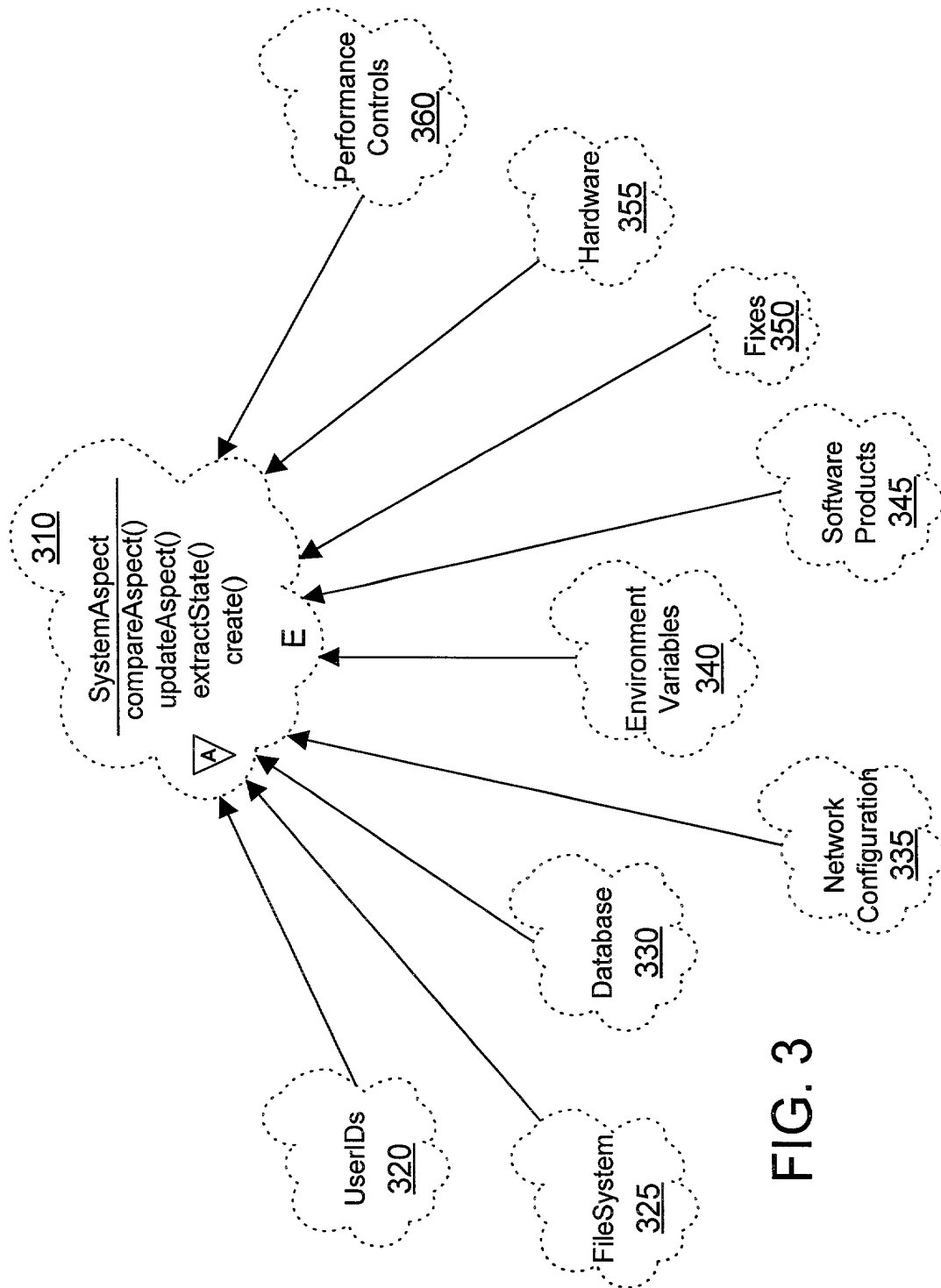
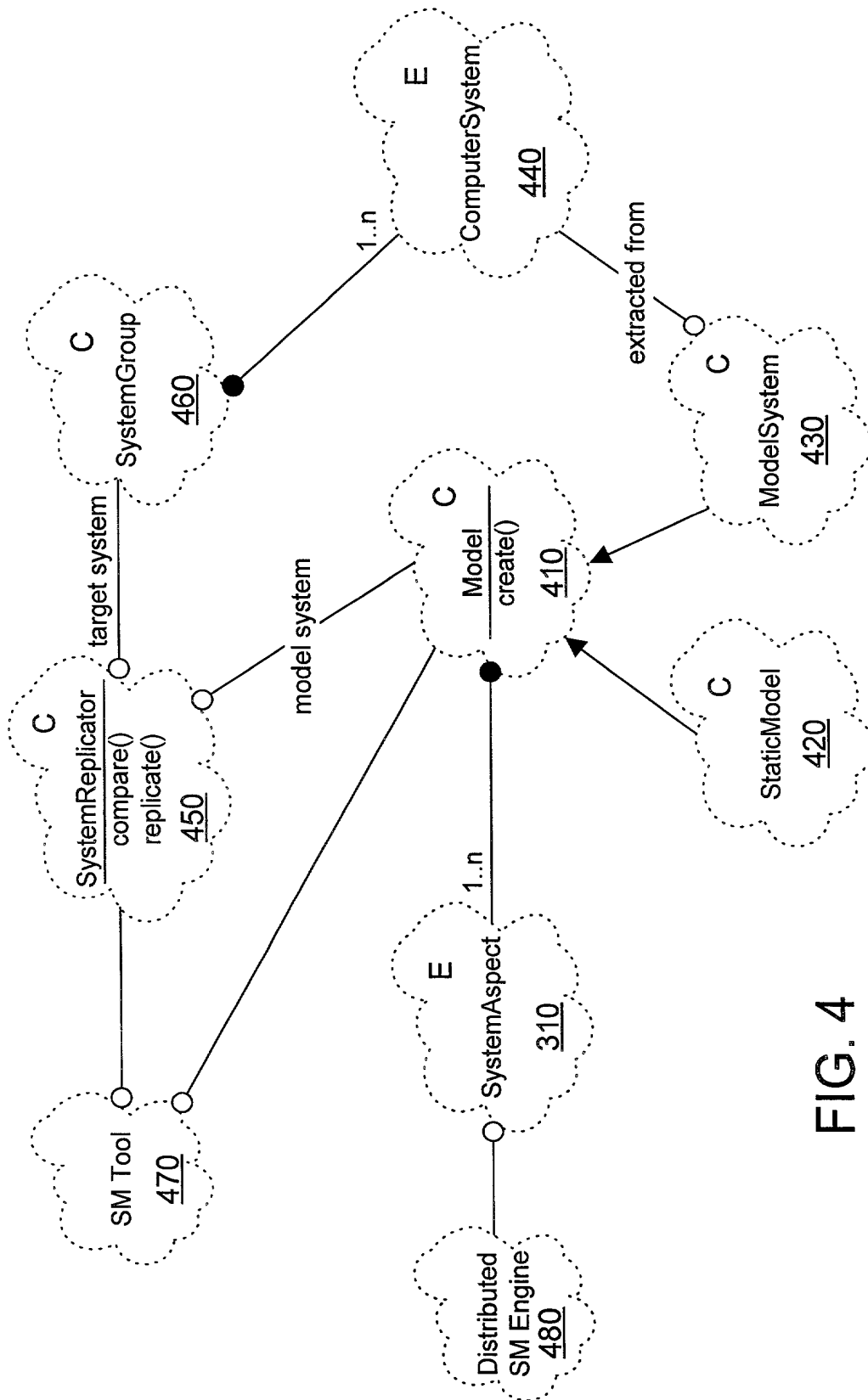


FIG. 3

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G  
F

5/6

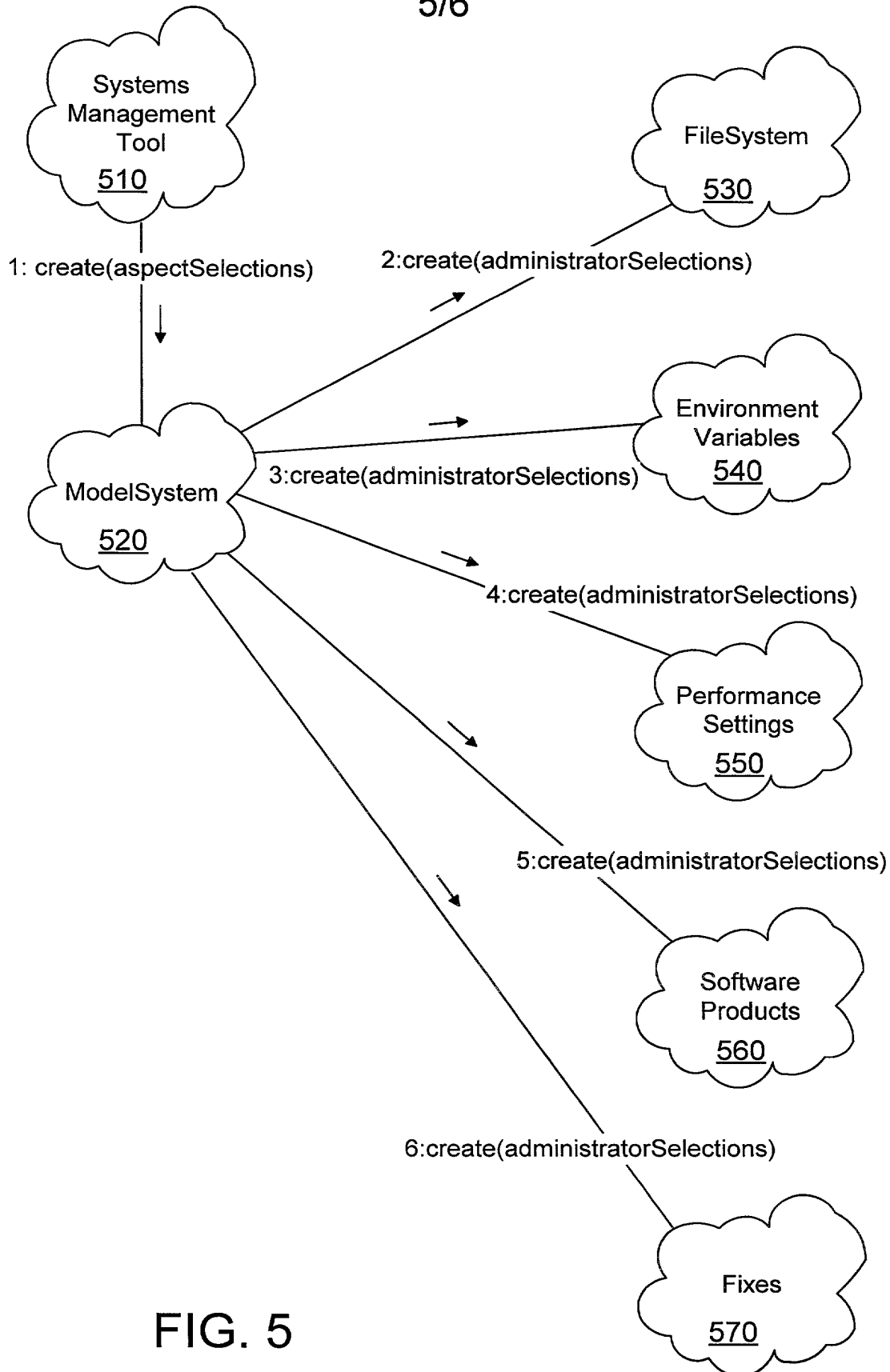


FIG. 5

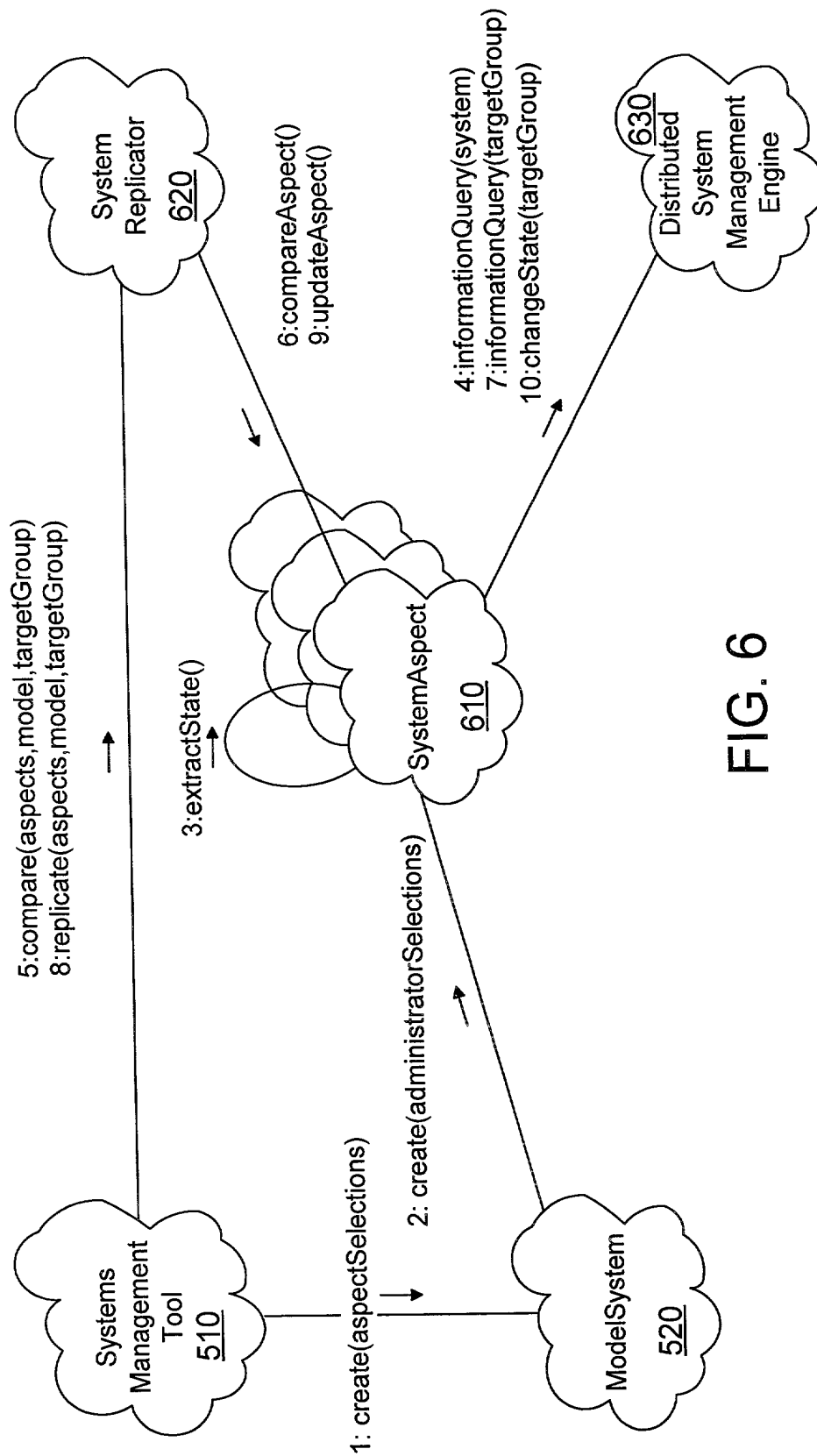


FIG. 6